

## KEY-POLICY ATTRIBUTE-BASED ENCRYPTION SCHEME FOR GENERAL CIRCUITS

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**Abstract.** Key-policy attribute-based encryption (KP-ABE) schemes are very important in recent applications such as cloud technology. The most efficient KP-ABE schemes known so far are based on bilinear maps and secret sharing and work for Boolean formulas. Unfortunately, these schemes lose their efficiency when applied to arbitrary Boolean circuits. The main drawback is the backtracking attack that occur at OR gates with fanout greater than one. This paper proposes a new KP-ABE scheme based on bilinear maps and secret sharing, aimed to work well for the entire class of Boolean circuits. The scheme keeps the size of the circuit unmodified, replacing the OR gates with NAND gates and adding additional functionalities in the algorithm for the new logic NAND gates. The scheme is secure under the decisional bilinear Diffie-Hellman assumption.

**Key words:** KP-ABE scheme, general circuit, decisional bilinear Diffie-Hellman assumption.

### 1. INTRODUCTION

Attribute-Based Encryption (ABE) is a cryptographic primitive in which the identity of the user is defined through a set of elements called attributes. The main purpose of ABE schemes is to establish simplified means of decryption by describing a group of authorized users. Each user is able to decrypt messages that were encrypted over the defined authorized sets of attributes, thus eliminating the need of user communication regarding the decryption key. There are two forms of ABE scheme: ciphertext-policy ABE (CP-ABE) [1] and key-policy ABE (KP-ABE) [2]. In the CP-ABE scheme, the data encrypted can be accessed only by the users whose attributes satisfy the security policy. The authorization is included in the encryption, making the permission to the data an implicit action. In the KP-ABE scheme, the access policy is written in the user's key. Each key has an associated access structure which describes the type of ciphertext it can decrypt. The access structure is a tree whose leaves are all the elements from the attribute set and whose nodes are conjunctions and disjunctions.

This paper discusses only the KP-ABE schemes for general circuits starting by describing previous work. This construction appears as a necessity for a new efficient scheme. In article [3], an approach using one bilinear map is presented and the paper itself represents the starting point of this work, thus making this new construction an improvement to the previous one. Moreover, another approach that helped with creating the new KP-ABE scheme for general circuits is [4].

The paper is organized into seven sections. The next section contains theoretical notions which will be recalled throughout the presentation of the new KP-ABE scheme for general circuits and will provide a better understanding of the new construction. Before detailing the construction, the backtracking attack must be discussed pointing out why its existence is such an important problem that needs to be addressed and prevented in the general circuits extension of KP-ABE schemes. In the following three sections the contribution is described together with its security soundness and complexity. Finally, the seventh section concludes the paper.

## 2. PRELIMINARIES

A KP-ABE scheme consists of four probabilistic polynomial-time (PPT) algorithms and one deterministic polynomial-time (DPT) algorithm:

- $Setup(\lambda, n)$  is a PPT algorithm that takes as input the security parameter  $\lambda$ , outputting a set of public parameters  $PP$  and a master key  $MSK$  for the  $n$  attributes constructed in this phase;
- $Enc(m, A, PP)$  is a PPT algorithm that encrypts the message  $m$  according to the set of attributes  $A$  and to the public parameters  $PP$  outputting the ciphertext  $E$ ;
- $KeyGen(C, MSK)$  is a PPT algorithm that generates a decryption key  $D$  for the access structure  $C$ , given as a circuit, using the master key  $MSK$ ;
- $Dec(E, D)$  is a DPT algorithm that decrypts the ciphertext  $E$  using the decryption key  $D$ , returning the message  $m$  or the special symbol  $\perp$ .

## 3. THE BACKTRACKING ATTACK

For a better understanding of the backtracking attack in KP-ABE schemes for general circuits, a short overview of the construction in [1] is presented:

- let there be a bilinear map  $e: G_1 \times G_1 \rightarrow G_2$  with  $G_1$  and  $G_2$  two multiplicative cyclic groups of order  $p$  and  $g$  a generator of  $G_1$ ;
- in order to encrypt a message  $m$ , the value of  $e(g, g)^{ys}$  is computed and multiplied with  $m$ , where  $y$  is a randomly chosen value from the setup phase and  $s$  is a randomly chosen value from the encryption phase;
- each user that requests a decryption key triggers the key generation phase in which the value  $y$  is shared from the top of the access structure to the bottom of it. The generated values outputted from the secret sharing are later used to compute the decryption key
- in order to decrypt a ciphertext  $me(g, g)^{ys}$  the user gives the generated decryption key which is used to reconstruct bottom-up the value  $e(g, g)^{ys}$ .

The backtracking attack is an exploitation of information leakage present due to the functionality of OR gate that appears only when there is a fanout greater than one next to this logic gate.

Previous works that use bilinear maps in the cryptographic scheme have prevented the backtracking attack through different techniques such as placing an additional logic gate called FO (fanout) to share the OR gate's secrets [3] and expanding the general circuit in order to force the size of the fanout to one [4]. Both contributions solve the backtracking attack problem although they come up with disadvantages.

In the new logic gate's case [3], the functionality of the FO gate requires random generation of two new values  $a$  and  $b$  so that  $(a + b) \bmod p$  is equal to  $x$ , the value received from the output wires. This step is applied for every single element found in the output wires of the FO gate. All the values  $a$  are further shared throughout the access structure whereas all the values  $b$  are saved in a second storage and accessed only when the computation of the decryption key is needed.

In the second contribution [4], the backtracking attack is prevented by expanding the general circuits so that the size of the fanout is forced to one. The expansion algorithm starts from the bottom and goes up to the output wire of the circuit multiplying attributes, wires and gates when there is a fanout greater than one. At first, this technique seems to be an easy and well needed solution which proved to be less costly than the previous one due to the nonexistence of FO gates. Taking a closer look at the scheme, it ignores the physical complexity of the new circuit. Thus, applying this solution over a complex general circuit will lead to a new massive access structure which is costly from a physical point of view.

Thus, a new solution which can solve these disadvantages is more than welcomed. For these reasons, a new scheme has been defined so that it keeps the number of shared secrets to a minimum and the size of the general circuit unmodified for an altogether better complexity.

## 4. A NEW CONSTRUCTION

As is can be observed, the biggest difficulty encountered throughout KP-ABE schemes for general circuits is the backtracking attack which appears only in OR gates near a fanout greater than one. Furthermore, due to its secure functionality, the AND gate is the most stable gate that the circuit has and will always withstand information leakage. In both papers [3] and [4], the discussion about the problem of the backtracking attack in general circuits surrounds the idea that the OR gates connected to a fanout greater than one is susceptible to the attack and describes solutions that maintain the problematic gate. In article [3], the prevention is made by securing the fanout through the use of FO gates. In article [4] the fanout is forced into having its size equal to one by expanding the general circuit. In either of these papers there are no modifications or improvements brought to the OR gate itself and no replacement with a more secure alternative is tried.

Thereby, a new construction is presented in which the OR gates are replaced with NAND gates whose functionality resembles the AND gate's, preventing in this way the backtracking attack and maintaining the size of the general circuit.

### 4.1. Circuit alteration

The access structure's modification is quite simple: all the OR gates are replaced with NAND gates. The idea of altering the general circuit came to mind after seeing the De Morgan's laws of transformation. The functionality of the new gate is discussed in the next subsection.

### 4.2. The new cryptographic system

The existence of a new logic gate brings alongside modifications in the KP-ABE scheme's algorithms. As stated above, the functionality of the NAND gate resembles the AND gate's. From all the existing algorithms, the secret sharing and the reconstruction algorithm are the most substantially modified. Therefore, the presentation will start with the four main algorithms of the KP-ABE scheme continuing afterwards with the previous two.

*Setup*( $\lambda, n$ ):

- given the security parameter  $\lambda$ , a prime number  $p$  is chosen alongside two multiplicative cyclic group  $G_1$  and  $G_2$  of the same order  $p$ , a generator  $g$  of  $G_1$  and a bilinear map  $e: G_1 \times G_1 \rightarrow G_2$ ;
- let  $U = \{1, 2, \dots, n\}$  be the set of attributes;
- the element  $y$  is randomly chosen from  $\mathbb{Z}_p$ ;
- for each  $i \in U$ , the element  $t_i$  is randomly chosen from  $\mathbb{Z}_p$ ;
- the algorithm outputs the public parameters (PP) and the master key (MSK) defined as below:

$$PP = (p, G_1, G_2, g, e, n, Y = e(g, g)^y, (T_i = g^{t_i} | i \in U))$$

$$MSK = (y, t_1, \dots, t_n)$$

*Encrypt*( $m, A, PP$ ):

- the element  $s$  is randomly chosen from  $\mathbb{Z}_p$ ;
- the algorithm outputs the ciphertext  $E$ :

$$E = (A, E' = mY^s, (E_i = T_i = g^{t_i s}, g^s))$$

*KeyGen*( $C, MSK$ ):

- the algorithm *Share*( $y, C$ ) is called, saving the returned value in  $S$ ;
- the algorithm outputs  $D = (D(i) | i \in U)$ , where

$$D(i) = \left( g^{\frac{S(i,j)}{t_i}} \mid 1 \leq j \leq |S(i)| \right)$$

for each  $i \in U$ .

*Decrypt*( $E, D$ ):

– the sequence  $V_A$  is computed as  $V_A = (V_A(i) \mid i \in U)$ , where

$$V_A(i, j) = e(E_i, D(i, j)) = e\left(g^{t_i^s}, g^{\frac{S(i, j)}{t_i}}\right) = e(g, g)^{S(i, j)s}$$

for each  $i \in A$  and  $1 \leq j \leq |S(i)|$ , otherwise  $\perp$  if  $i \in U - A$ ;

– the algorithm *Recon*( $C, V_A, g^s$ ) is called, saving the returned value in  $R$ ;

– the ciphertext is decrypted as following:  $m = E'/R(o, 1)$ , where  $R(o, 1)$  represents the reconstructed value in the structure's output wire.

*Share*( $y, C$ ), where  $y$  is a value generated in the setup algorithm and  $C$  is the access structure represented as a general circuit, starts from the top of the circuit and ends when all gates have been visited:

– all the general circuit's gates are unmarked;

– let  $S$  be a function that assigns to each wire of the circuit  $C$  a list of values from  $\mathbb{Z}_p$ ;

– for the output wire,  $S$  assigns the list ( $y$ ) as following:  $S(o) = (y)$ ;

– if  $(w_1, w_2, AND, W = (W_1, \dots, W_k))$  is an unmarked AND gate with two input wires  $w_1$  and  $w_2$ ,  $k$  output wires  $W_1, \dots, W_k$  and  $S(W_i) = L_i$ ,  $1 \leq i \leq k$  then:

- for each element  $l \in L_i$ ,  $x_i^1 \in \mathbb{Z}_p$  is randomly chosen and used to compute  $x_i^2$  so that  $l = (x_i^1 + x_i^2) \bmod p$ ,  $1 \leq i \leq k$ ;

- the sequences  $WL_1$  and  $WL_2$  are computed as following:

$$WL_1 = ((x_i^1 \mid \text{for each } l \in L_i) \mid 1 \leq i \leq k),$$

$$WL_2 = ((x_i^2 \mid \text{for each } l \in L_i) \mid 1 \leq i \leq k).$$

- $S(w_1) = WL_1$  and  $S(w_2) = WL_2$ ;

- the gate is now marked.

– if  $(w_1, w_2, NAND, W = (W_1, \dots, W_k))$  is an unmarked NAND gate with two input wires  $w_1$  and  $w_2$ ,  $k$  output wires  $W_1, \dots, W_k$  and  $S(W_i) = L_i$ ,  $1 \leq i \leq k$  then:

- for each element  $l \in L_i$ ,  $x_i^1 \in \mathbb{Z}_p$  is randomly chosen and used to compute  $x_i^2$  so that  $l = (-x_i^1 - x_i^2) \bmod p$ ,  $1 \leq i \leq k$ ;

- the sequences  $WL_1$  and  $WL_2$  are computed as following:

$$WL_1 = ((-x_i^1 \mid \text{for each } l \in L_i) \mid 1 \leq i \leq k),$$

$$WL_2 = ((-x_i^2 \mid \text{for each } l \in L_i) \mid 1 \leq i \leq k);$$

- $S(w_1) = WL_1$  and  $S(w_2) = WL_2$ ;

- the gate is now marked.

– apply the same steps as above until all gates are marked.

*Recon*( $C, V, g^s$ ) is an algorithm that starts at the bottom of the access structure and going up reconstructing all shared secrets in the given circuit  $C$  from the sequence of values  $V$  as following:

– all the general circuit's gates are unmarked and let  $S(i)$  be the list of values placed on the position  $i$  in  $S(w)$ , where  $w$  is a wire;

– each given sequence of values  $V(i)$ , where  $i \in U$ , is saved in  $R(i)$ ;

– if  $(w_1, w_2, AND, W = (W_1, \dots, W_k))$  is an unmarked AND gate with  $R(w_1)$  and  $R(w_2)$  already defined then mark the gate and compute:

$$R(W_i, j) = R(w_{1i}, j) \cdot R(w_{2i}, j), \text{ with } 1 \leq i \leq k \text{ and } 1 \leq j \leq |S_i(w_1)|;$$

– if  $(w_1, w_2, NAND, W = (W_1, \dots, W_k))$  is an unmarked NAND gate with  $R(w_1)$  and  $R(w_2)$  already defined then mark the gate and compute:

$$R(W_i, j) = R(w_{1i}, j) \cdot R(w_{2i}, j), \text{ with } 1 \leq i \leq k \text{ and } 1 \leq j \leq |S_i(w_1)|;$$

– apply the same steps as above until all gates are marked.

## 5. SECURITY

In this section, the security of the new construction is demonstrated by discussing the scheme's stability against the backtracking attack and by presenting the decisional bilinear Diffie-Hellman assumption through a cryptographic game using a PPT adversary and an oracle.

It is known that the backtracking attack problem is taken into consideration only when there are OR gates connected to a fanout with a size greater than one. In this model these gates are replaced with NAND ones eliminating the possibility of an attack due to their functionality. In order to prove that the new construction prevents the backtracking attack, the secret sharing algorithm will be detailed regarding NAND gates.

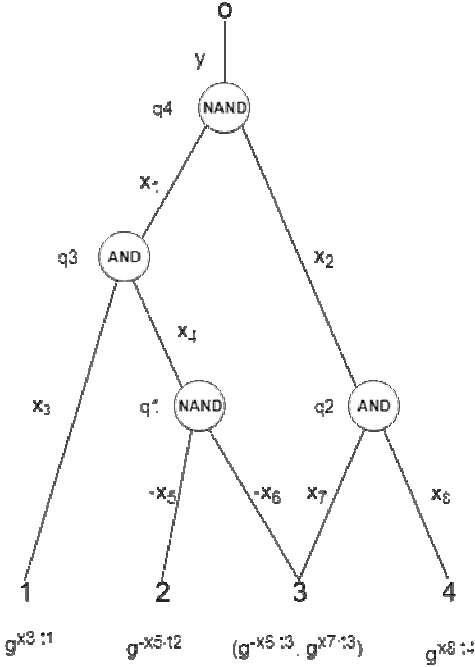


Fig. 1 – Secret sharing algorithm on general circuit  $C$ .

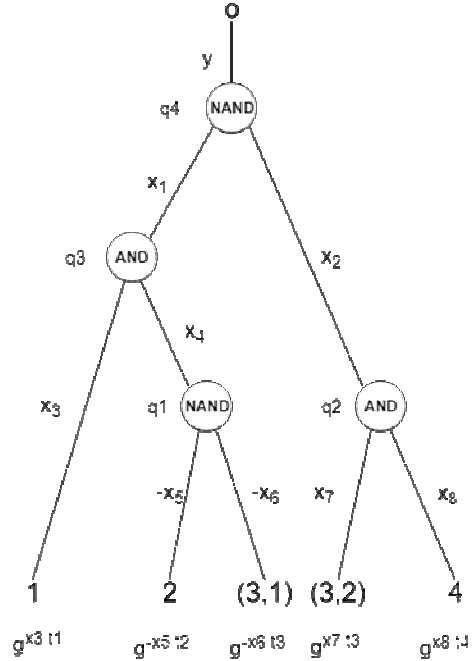


Fig. 2 – Access tree for general circuit  $C$ .

In the case of the general circuit  $C$  from Fig. 1, the functionality of the NAND gate imposes a random generation for  $x_3 \in \mathbb{Z}_p$ , whereas  $x_4$  is defined so that  $-x_3 - x_4 = x_2 \pmod p$ . If the OR gates would have been kept then  $x_3 = x_4 = x_2$ , but in this construction the values are desired to be different from each other. Proving the security against backtracking attacks for NAND gates is equivalent to that of the AND gates. It is done by sharing secrets, the resulting values being the terms of the modular addition.

For a better understanding of the proof, the access tree of the general circuit  $C$  from Fig. 1 is built by multiplying the wires in the circuit based on the number of paths to the output. The paths are distinguished from each other through an identifier. Thus, for attribute 3 we have the separation of the wire in (3,1) and (3,2) because there are two paths to the output. It can be observed, both from the functionality of the NAND gate and from the access tree  $T_C$  that the backtracking attack cannot take place.

The second part of this section is dedicated to the security soundness of the new construction.

Let  $p$  be an odd prime number,  $G_1$  and  $G_2$  two multiplicative cyclic group of same order  $p$ ,  $g$  a generator of  $G_1$  and  $e: G_1 \times G_1 \rightarrow G_2$  a bilinear map. The security game has a PPT adversary  $A$  and an oracle

$B$ . The oracle  $B$  receives an instance of the decisional bilinear Diffie-Hellman assumption  $(g^a, g^b, g^c, Z_v)$  with  $Z_v$  randomly chosen by  $B$ , where  $Z_v \leftarrow \{Z_0, Z_1\}$ ,  $Z_0 = e(g, g)^{abc}$  and  $Z_1 = e(g, g)^z$ ,  $a, b, c, z \in \mathbb{Z}_p$ .

*Init.* Let  $M$  be a nonempty set of attributes chosen by the adversary  $A$ .

*Setup.* The oracle  $B$  chooses randomly a value  $r_i \in \mathbb{Z}_p$  for each attribute  $i \in U$ , computes  $Y = e(g^a, g^b) = e(g, g)^{ab}$  and  $T_i = g^{t_i}$  for each attribute  $i \in U$ , where

$$t_i = \begin{cases} r_i, & i \in M \\ br_i, & \text{otherwise} \end{cases}$$

and outputs the public parameters

$$PP = (p, G_1, G_2, g, e, n, Y, (T_i | i \in U)).$$

*First phase.* The adversary gets access to the decryption key generation oracle for all queries in which the evaluation of the general circuit  $C$  for  $M$  is negative, meaning the set of attributes  $M$  is an unauthorized set. From the adversary's point of view, the secret sharing algorithm and the distribution of the decryption keys are the same as in the original scheme. The reconstruction using the *Recon* algorithm must return  $e(g, g)^{abc}$ .

Once a request is received, the general circuit is converted into a tree access and the secret sharing process starts following the steps below:

$$- S(o) = g^a$$

- for  $(w_1, w_2, \text{AND}, W = (W_1, \dots, W_k))$  with  $S(W_j) = L_j$ , where  $1 \leq j \leq k$  then for each output wire  $W_j$

do:

1. if the evaluation of the output wire is positive for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^1 \in \mathbb{Z}_p$  is used to compute  $x_l^2$  from  $x_l^2 = (x_l^1 - l) \bmod p$ . Two new lists are being defined:

$$L_1^j = (x_l^1 | \text{for each } l \in L_j),$$

$$L_2^j = (x_l^2 | \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) | 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) | 1 \leq j \leq k).$$

2. if the evaluations of the output wire and the second input wire are negative but the evaluation of the first input wire is positive for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^1 \in \mathbb{Z}_p$  is used to compute  $g^{x_l^2}$  from  $g^{x_l^2} = l / g^{x_l^1}$ . Two new lists are being defined:

$$L_1^j = (x_l^1 | \text{for each } l \in L_j),$$

$$L_2^j = (g^{x_l^2} | \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) | 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) | 1 \leq j \leq k).$$

3. if the evaluations of the output wire and the first input wire are negative but the evaluation of the second input wire is positive for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^2 \in \mathbb{Z}_p$  is used to compute  $g^{x_l^1}$  from  $g^{x_l^1} = l / g^{x_l^2}$ . Two new lists are being defined:

$$L_1^j = (g^{x_l^1} | \text{for each } l \in L_j),$$

$$L_2^j = (x_l^2 \mid \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) \mid 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) \mid 1 \leq j \leq k).$$

4. if all three evaluations are negative for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^1 \in \mathbb{Z}_p$  is used to compute  $g^{x_l^2}$  from  $g^{x_l^2} = l / g^{x_l^1}$ . Two new lists are being defined:

$$L_1^j = (g^{x_l^1} \mid \text{for each } l \in L_j),$$

$$L_2^j = (g^{x_l^2} \mid \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) \mid 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) \mid 1 \leq j \leq k).$$

– for  $(w_1, w_2, \text{NAND}, W = (W_1, \dots, W_k))$  with  $S(W_j) = L_j$ , where  $1 \leq j \leq k$  then for each output wire  $W_j$  do:

1. if the evaluation of the output wire is positive for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^1 \in \mathbb{Z}_p$  is used to compute  $x_l^2$  from  $x_l^2 = (x_l^1 - l) \bmod p$ . Two new lists are being defined:

$$L_1^j = (-x_l^1 \mid \text{for each } l \in L_j),$$

$$L_2^j = (-x_l^2 \mid \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) \mid 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) \mid 1 \leq j \leq k).$$

2. if the evaluations of the output wire and the second input wire are negative but the evaluation of the first input wire is positive for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^1 \in \mathbb{Z}_p$  is used to compute  $g^{-x_l^2}$  from  $g^{-x_l^2} = l / g^{x_l^1}$ . Two new lists are being defined:

$$L_1^j = (-x_l^1 \mid \text{for each } l \in L_j),$$

$$L_2^j = (g^{-x_l^2} \mid \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) \mid 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) \mid 1 \leq j \leq k).$$

3. if the evaluations of the output wire and the first input wire are negative but the evaluation of the second input wire is positive for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^2 \in \mathbb{Z}_p$  is used to compute  $g^{-x_l^1}$  from  $g^{-x_l^1} = l / g^{x_l^2}$ . Two new lists are being defined:

$$L_1^j = (g^{-x_l^1} \mid \text{for each } l \in L_j),$$

$$L_2^j = (-x_l^2 \mid \text{for each } l \in L_j),$$

$$S(w_1) = ((L_1^j) \mid 1 \leq j \leq k),$$

$$S(w_2) = ((L_2^j) \mid 1 \leq j \leq k).$$

4. if all three evaluations are negative for given  $M$  then for each  $l \in L_j$  a randomly generated value  $x_l^1 \in \mathbb{Z}_p$  is used to compute  $g^{-x_l^2}$  from  $g^{-x_l^2} = l / g^{-x_l^1}$ . Two new lists are being defined:

$$L_1^j = \left( g^{-x_l^1} \mid \text{for each } l \in L_j \right),$$

$$L_2^j = \left( g^{-x_l^2} \mid \text{for each } l \in L_j \right),$$

$$S(w_1) = \left( (L_1^j) \mid 1 \leq j \leq k \right),$$

$$S(w_2) = \left( (L_2^j) \mid 1 \leq j \leq k \right).$$

The oracle  $B$  will give the adversary  $A$  the decryption key  $D = (D(i) \mid i \in U)$  where

$$D(i) = \begin{cases} \left( (g^b)^{S_i(j)/r_i} \mid 1 \leq j \leq |S(i)| \right), & i \in M \\ \left( S_i(j)^{1/r_i} \mid 1 \leq j \leq |S(i)| \right), & \text{otherwise} \end{cases} \quad \forall i \in U.$$

*The security game.* The adversary  $A$  picks two messages of the same length  $m_0$  and  $m_1$  and sends them to the oracle  $B$  which encrypts the message  $m_u$  with  $Z_v$  where  $Z_v \leftarrow \{Z_0 = e(g, g)^{abc}, Z_1 = e(g, g)^z\}$  and sending it back to the adversary. The set of parameters for the ciphertext is:

$$E = \left( M, E' = m_u Z_v, \{E_i = T_i^c = g^{c r_i}\}_{i \in M} \right).$$

If  $v=0$  then  $E$  is a valid encryption of the message  $m_u$ , otherwise  $E'$  is a random element from  $G_2$ .

*Second phase.* The adversary is granted access once again to the decryption key generation oracle under the same conditions as in the *first phase*.

*Guessing.* Let  $u'$  be the adversary's guess. If  $u' = u$  then  $B$  returns  $v' = 0$ , otherwise  $v' = 1$ . The adversary's advantage is computed as following:

$$P(v' = v) - \frac{1}{2} = P(v' = 0 \mid v = 0) \cdot P(v = 0) + P(v' = 1 \mid v = 1) \cdot P(v = 1) - \frac{1}{2}.$$

It is known that  $v$  is randomly chosen from  $\{0,1\}$  which means that  $P(v=0) = P(v=1) = \frac{1}{2}$ . Moreover, it is observed that

$$P(v' = v \mid v = 0) = P(u' = u \mid v = 0) = \frac{1}{2} + \alpha,$$

$$P(v' = v \mid v = 1) = P(u' \neq u \mid v = 1) = \frac{1}{2}.$$

In conclusion, the advantage of  $B$  is equal to

$$P(v' = v) - \frac{1}{2} = \left( \frac{1}{2} + \alpha \right) \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2} - \frac{1}{2} = \frac{1}{4} + \frac{\alpha}{2} + \frac{1}{4} - \frac{1}{2} = \frac{\alpha}{2},$$

making the new construction a secure KP-ABE scheme for general circuits.

## 6. THE COMPLEXITY OF THE CONSTRUCTION

In this section, the complexity of the proposed model will be presented in comparison with the other two approaches described in section 3.

To show the complexity of the solution, the secret sharing algorithm must be detailed.

According to its functionality, the algorithm shares secrets through wires from output to input as following:



- The gate  $(w_1, w_2, AND, W = (W_1, \dots, W_k))$  sends a new value for each input wire  $w_1$  and  $w_2$  for each element found in  $S(W)$ ;
- The gate  $(w_1, w_2, NAND, W = (W_1, \dots, W_k))$  also sends a new value for each input wire  $w_1$  and  $w_2$  for each element found in  $S(W)$ .

In conclusion, the secret sharing algorithm sends two new values for each element received from the output wires of the general circuit, thus the number of values depending strictly on the size of the circuit. It has been observed that in the worst-case scenario the number of elements grows exponentially based on the number of levels of the circuit, which was to be expected due to the algorithm's functionality. Therefore, we can discuss the complexity cases as follows:

- I. The most favorable case is when a construction generates exactly  $n$  elements. The most simple and obvious example is when  $n$  can be written as  $2^k$  with  $k$  being a natural number. In this situation all the wires receive strictly one value and thus on the attribute level there will be only  $n$  elements that build the decryption key;
- II. The least favorable case is when the general circuit is structured on  $m$  levels in which all the wires communicate with the neighboring gates. The functionality of the secret sharing algorithm imposes on creating new values for each new input received through the output wires generating altogether a new list with these values for each single wire, thus creating double the number of values found on the previous level. The decryption key will have  $2^m$  elements.

Let  $n$  be the number of attributes and  $r$  the number of gates that have a fanout of size  $j$ . Hereinafter, the complexities of the other two KP-ABE schemes are compared to the proposed solution.

Table

Complexities of the other two KP-ABE schemes, compared to the proposed solution

Case	Approach [3]	Approach [4]	Proposed solution
Most favorable case	$nj + n + r(j-1)$	$n + r(j-1)$	$n$
Least favorable case	$nj + n + j^r$	$n + j^r$	$2^m$

As it can be observed from the table, the number of elements from this cryptographic scheme depends on neither the size of the fanout, nor the number of fanouts. The proposed solution depends strictly on the number of levels of the general circuit.

## 7. CONCLUSIONS

The paper “Key-Policy Attribute Based Encryption for General Circuits” manages to present a new viable KP-ABE approach for general circuits through maintaining the size of the access structure compared to the solution we saw in the paper [4] and reducing the number of elements of the decryption key by eliminating problematic gates and introducing a better, more secure alternative.

The efficiency of the proposed scheme depends strictly on the complexity of the general circuit, being a better solution compared to the approach in [3].

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